# LOUIS PROTANO

Full-Stack Developer louisprotano@hotmail.com | 07984 976228 | Bristol Portfolio | GitHub | Linkedin

#### Education

Norwich University of th Games Art and Design Bach		First Class Honours 2014 - 2017
<b>Chesterfield College</b> Visual Communication Foun	dation Degree	Merit 2013 - 2014
Experience		
• Attending Events to sh	ame Developer le games as a Designer, Developer and Artist lowcase and playtest the game g the products and myself	Sheffield, England   2019 - 2024
• Giving hints to teams	Master he escape room and giving safety advice using our in-house markup language system sign of the rooms and gathering/ iterating on p	Norwich   2017 - 2019 Dayer feedback
Skills		
Programming Languages: Libraries/Frameworks: Tools / Platforms: Databases:	HTML, CSS, Javascript, PHP, Python, GMI React, Laravel, Tailwind Git, VS Code, Webstorm, Unreal Engine, C RESTful APIs, Postman, Docker, Blender, P SQL, MySQL	Game Maker: Studio, PhpStorm,
PROJECTS / OPEN-SOURCE		
<ul> <li>Neon Parasite   Link</li> <li>PC Game released on S</li> <li>Fast-Paced 4 Player ac</li> <li>Designed/Developed fut commistioned)</li> </ul>	Steam in 2020	Studio, GML, Photoshop, Fontforge
• PHP Backend created	c P ated as part of a team during my time at iO Ac with Laravel using MySQL for the database create, and edit quizzes, and individual answer	

#### Portfolio Website | Link

- Portfolio front-end which dynamically updates based on project data in associated json file
- No framework, just HTML, CSS and Javascript
- Fully responsive design using flex-box and media-queries

### Email Client Frontend | Link

- Email Client Frontend built as part of an agile team during my time at iO Academy
- Built to brief in React, and Tailwind
- Fetches email json data from an external source with ajax request to populate inbox

## CERTIFICATIONS

• Software Developer Essentials - iO Academy

HTML, CSS, Javascript

React, Tailwind, HTML, CSS, Javascript